

ARINA ANDRIUSHCHENKO

Environmental FX and Art
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Burbank, CA

EXPERIENCE

Storyboard and VFX artist

October 2020 – March 2021

Cadillac, Burbank, CA

- Created digital storyboards for a local Cadillac dealership.
- Created practical and digital FX, edit, and composite footage.

Set Dresser

December 2019 – January 2020

Dish TV, Burbank, CA

- Created environments
- Created assets

Sculptor's Assistant

November 2019

Trolli US, Los Angeles, CA

- Sculpted the main puppet
- Created assets

Puppet Fabricator

October 2019 - December 2019

Borderlands 3, Gearbox Studios Inc., Burbank, CA

- Sculpted puppets of side characters
- Created assets

Orientation Leader

September 2019 – May 2021

New York Film Academy LA Campus, Burbank, CA

- Introduced new students to the Academy

Set Dresser

July 2019 – December 2019

Starburns Ind., Burbank, CA

- Created environments
- Created assets

EDUCATION

- Veterinary Medicine and Biotechnology, K.I.Skryabin Moscow State Academy of Veterinary Medicine and Biotechnology Moscow, Russia, September 2012 - May 2017
- Narrative Design, University of California, Los Angeles, CA September 2019
- Bachelor of Fine Arts 3D Animation and VFX, New York Film Academy, Los Angeles, CA, September 2018 - September 2021

SKILLS AND SOFTWARE

- | | | |
|-----------------|---|----------------------------------|
| ● Houdini | ● Megascans | ● Fluent in Russian, English |
| ● Maya | ● Metahuman | ● Limited working German |
| ● ZBrush | ● SpeedTree | ● Animation production processes |
| ● Nuke | ● Adobe Suite | |
| ● Unreal Engine | ● Screenwriting (Final Draft, Celtx, Twine) | |
| ● Quixel Mixer | | |

HOBBIES

- Music composition (FL Studio, MAGIX)
- Kendo (NYFA and LA OSULA player)
- Creative writing
- Sculpture and puppet Fabrication
- Graphic design
- Narrative design
- Game design (RPG Maker)